

ELEVATED RECITAL COMMUNICATION IN MIMO ADHOC ASSOCIATIONS BY MANIPULATING SUPPORTIVE CONVEY

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Abstract-Wireless Sensor Association is a compilation of sensors with limited reserves that collaborate in order to achieve a standard goal. It is susceptible to node confinement attacks because sensor nodes are deployed in unattended manner. Once an opponent confines sensor nodes, he can compromise that node and launch various types of attacks with those compromised nodes. The antagonist takes the secret keying data from a compromised node, generates a large number of attacker-forbidden replicas that share the compromised node's keying data and ID, and then spreads these replicas throughout the association. Therefore, node confinement attacks are perilous and should be detected so that node damage is reduced. Several duplicate node detection schemes have been proposed against these attacks in static sensor associations. These approaches are worked only in static sensor association and hence do not work in mobile sensor associations. In this work, we recommend a fast and effective mobile replication peer detection scheme using Sequential Probability Ratio Test. We show methodically and through reproduction of experiments that our scheme detects mobile replicas in a capable and secure manner at the cost of reasonable overheads.

Keywords: Sequential Analysis, Duplicate detection, Wireless sensor association

I. INTRODUCTION

Wireless communication is an application of science and technology that has come to be vital for modern existence. In advance, Wireless Sensor Association is used in Wireless communication for transferring the information. Wireless Sensor Associations have recently gained much attention in the sense that they can be deployed for many different types of missions. In particular, they are useful for the missions that are difficult for humans to carry out. For example, they are suitable for sensing dangerous natural phenomena such as volcano eruption, biohazard monitoring, and forest fire detection. In addition to these hazardous applications, sensor associations can also be deployed for battle field surveillance, border monitoring, nuclear and chemical attack detection, intrusion detection, flood detection, weather forecasting, traffic surveillance and patient monitoring. To carry out a variety of missions, the association operator deploys the base station and a set of small sensor devices in the

association field. Specifically, sensor devices form ad-hoc associations, collaborate with each other to sense the phenomenon associated with the assigned missions and then send the sensory data to the base station. The association operator obtains the mission related information by analyzing the data collected at the base station. To help sensor nodes carry out the missions efficiently and effectively, many researchers proposed a variety of the association service and communication protocols. Specifically, localization, coverage, compression and aggregation protocols have been proposed for the association services. Various association protocols from physical layer to transport layer have been proposed for the communication.

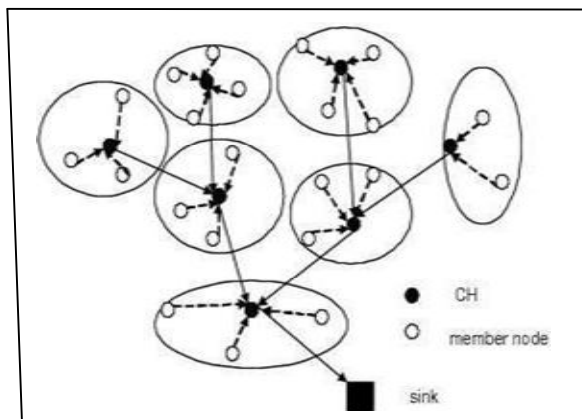


Fig.1. Sensor Association

A Wireless Sensor Association (WSN) is a compilation of sensing associations with partial reserve that collaborate in order to achieve a standard goal. Due to their operating nature, WSNs are often unattended, hence prone to several kinds of novel attacks. For instance, an adversary could snoop on all association communications and could compromise nodes thereby acquiring all the information stored in database.

However, most of them focus on making the protocols be attack-resilient rather than removing the source of attacks. Although attack-resiliency approach mitigates the threats on the association services and communication protocols, this

approach requires substantial time and effort to continuously enhance the robustness of the protocols in accordance with the emergence of new types of attacks. In addition, since it is hard to predict new types of attacks, the protocols will likely have resiliency only after being damaged by new types of attacks. Thus, we need to detect and retract the sources of attacks as soon as possible to significantly reduce the costs and damages obtained by employing attack-resilience approach. The principle sources of various attacks are concessioned sensor nodes in the sense that attacker can concession sensor nodes by exploiting the unattended nature of wireless sensor associations and thus do any malicious activities with them.

To meet this need, we propose a node confine attack detection scheme in wireless sensor associations. We use the fact that the physically confined nodes are not present in the association during the period from the confined time to redeployed time. Accordingly, confined nodes would not participate in any association operations during that period. By leveraging this instinct, we detect confined nodes by using the Sequential Probability Ratio Test (SPRT). The main advantage of our scheme is to quickly detect confined nodes with the aid of the SPRT.

II. LITERATURE SURVEY

Sensor associations are often deployed in an unattended manner, most of these protocols are exposed to a variety of attacks such as denial of service attacks, routing disruption and false data injection attacks, association service disruption attacks (Du & Xiao, 2008; Karlof & Wagner, 2003; Wood & Stankovic, 2002). To defend the wireless sensor associations against these various attacks, many schemes have been developed in the literature. For instance, secure routing schemes have been proposed to mitigate routing disruption attacks (Karlof & Wagner, 2003; Parno et al., 2006). False data injection attacks can be mitigated by using the authentication schemes (Ye et al., 2004; Yu & Li, 2009; Zhu et al., 2004). Secure data aggregation protocols are used to prevent attacker from disrupting aggregation (Chan et al., 2006; Deng et al., 2003; Przydatek et al., 2003; Yang et al., 2006). Many schemes have also been proposed to protect localization and time synchronization protocols from the threat (Capkun & Hubaux, 2006; Ganeriwal et al., 2005; Hu et al., 2008; Li et al., 2005; Liu et al., 2005; Song et al., 2007; KSun et al., 2006). A Randomized, Efficient, and Distributed (RED) protocol was proposed to enhance the line selected multicast scheme of (Parno et al., 2005) in terms of duplicatedetection probability, storage and computation overheads (Conti et al., 2007).

However, RED still has the same communicate overhead as the line-selected multicast scheme of (Parno et al., 2005). More significantly, their protocol requires repeated location claims over time, meaning that the cost of the scheme needs to be multiplied by the number of runs during the total

deployment time. Localized multicast schemes based on the grid cell topology detect replicas by letting location claim be multicast to a single cell or multiple cells (Zhu et al., 2007). The main strength of (Zhu et al., 2007) is that it achieves higher detection rates than the best scheme of (Parno et al., 2005). However, (Zhu et al., 2007) has similar communicate overheads as (Parno et al., 2005).

A clone detection scheme was proposed in sensor associations (Choi et al., 2007). In this scheme, the association is considered to be a set of non-overlapping sub regions. An exclusive subset is formed in each sub region. If the intersection of subsets is not empty, it implies that replicas are included in those subsets. Fingerprint-based duplicate node detection scheme was proposed in sensor associations (Xing et al., 2008). In this scheme, nodes report fingerprints, which identify a set of their neighbors, to the base station. The base station performs duplicatedetection by using the property that fingerprints of replicas conflict each other.

III. PROBLEM DEFINITION

3.1 Association Models

We first assumed a static sensor association in which the locations of sensor nodes do not change after deployment. We also assume that every sensor node works in promiscuous mode and is able to identify the sources of all messages originating from its neighbors. We believe that this assumption does not incur substantial overhead because each node inspects only the source IDs of the messages from its neighbors rather than the entire contents of the messages.

3.2 Attacker Models

We assume that an attacker can physically confine sensor nodes to concession them. However, we place limits on the number of sensor nodes that he can physically confine in each target region. This is reasonable from the perspective that an increase in the number of the confined sensor nodes will lead to a rise in the likelihood that attacker is detected by intruder detection mechanisms. Therefore, a rationale attacker will want to physically confine the limited number of sensor nodes in each target region while not being detected by intruder detection mechanisms. In addition, we assume that it takes a certain amount of time from capturing nodes or redeploying them in the association. This is reasonable in the sense that an attacker needs some time to concession confined sensor nodes.

V. PROPOSED SYSTEM

4.1 Mobile Duplicate Detection Using SPRT

This section presents the details of techniques to detect duplicate attacks in mobile sensor associations. In static sensor associations, a sensor node can be considered to be replicated if it is placed at more than one location. However,

if nodes are allowed to freely run throughout the association, the above technique does not work because the mobile node's location will continuously change as it moves. Hence, it is imperative to use some other technique to detect duplicated nodes in mobile sensor associations. Fortunately, mobility provides us with a clue that can help resolve the mobile duplicatedetection problem. Specifically, a mobile sensor node should never move faster than the system configured maximum speed. Accordingly, if it observes that the mobile node's speed is over the maximum speed, it is then highly likely that at least two nodes with the same identity are present in the association.

To apply SPRT to the mobile duplicatedetection problem as follows. Each time a mobile sensor node moves to a new location, each of its neighbors asks for a signed claim containing its location and time information and decides probabilistically whether to forward the received claim to the base station. The base station computes the speed from every two consecutive claims of a mobile node and performs the SPRT by taking speed as an observed sample.

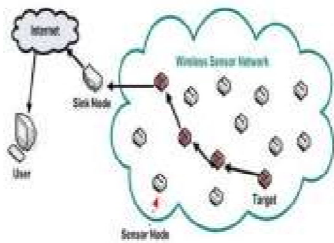


Fig .2 Detection of attacker node

Each time maximum speed is exceeded by the mobile node; it will expedite the random walk to hit or cross the upper limit and thus lead to the base station accepting the alternate hypothesis that the mobile node has been replicated. On the other hand, each time the maximum speed of the mobile node is not reached, it will expedite the random walk to hit or cross the lower limit and thus lead to the base station accepting the null hypothesis that mobile node has not been replicated. Once the base station decides that a mobile node has been replicated, it initiates revocation on the duplicated nodes.

4.2. Protocol Description

Before deployment, every sensor node gets the secret keying data for generating digital signatures. We will use an identity-based public key scheme such as. It has established that public key operations can be efficiently implemented in static sensor devices. In addition, most duplicatedetection schemes employ an identity based public key scheme for the static sensor associations. Mobile sensor devices are generally more powerful than static ones in terms of battery power due to the fact that the mobile sensor node consumes lots of energy to move. Let d_i denote the Euclidean distance from location L_{i-1} to

at time T_{i-1} to L_{iu} at T_i . Let o_i denote the measured speed at time T_i , where $i= 1, 2, \dots$. In other words, o_i is represented as:

$$o_i = d_i / |T_i - T_{i-1}| \quad (1)$$

Let S_i be denoting the Bernoulli random variable and it is defined as:

$$S_i = \begin{cases} 0, & \text{if } o_i \leq V_{max} \\ 1, & \text{if } o_i > V_{max} \end{cases}$$

The success possibility λ of Bernoulli distribution is defined as:

$$\Pr(S_i = 1) = 1 - \Pr(S_i = 0) = \lambda \quad (2)$$

Algorithm for SPRT detection

INITIALIZATION: $t=1, y=0$

INPUT : N_i

OUTPUT: accept the hypothesis H_0 or H_1 compute $s_0(t)$ and $s_1(t)$ if $N_i == 0$ then $y=y+1$

endif if $y >= s_1(t)$

then

accept the alternate hypothesis H_1 and terminate the test endif

if $y <= s_0(t)$ then

return the null hypothesis H_0 and initialize t to 1 and y to 0

return;

endif

We also assume that every mobile sensor node is able to obtain its location information and verify the locations of its neighbouring nodes. This can be implemented by employing GPS. This assumption may not lead to additional costs if the location information is used for other purposes. Finally, we assume that the clocks of all nodes are loosely coordinated with a maximum error. This can be achieved by the use of secure time.

V. MODULE DESCRIPTION

5.1 Association Creation This module is developed in order to create a dynamic association. In association, nodes are interconnected and the reserves can be shared among them. For the successful data transfer the association must be properly forbidden and handled. This module is designed in order to develop a forbidden association traffic environment. Our project aim is to reduce the server load by splitting the server work. For these we need some duplicated nodes.

5.2 Identification of Replication Node

Node updates its location information to base station. At a time, both nodes send same location information to the base station of which one is true and other is false. Using the following notations it can identify the replicate node. V_{max} is the configured maximum system speed and N is the Number of nodes.

5.3 Attacker Models

This section presents the details using SPRT (Sequential Probability Ratio Test), this technique to detect duplicatenode attacks in mobile sensor associations. Speed denote a Bernoulli random variable defined as, $S = \{ 0; \text{if } o_i \leq V_{max}; 1; \text{if } o_i > V_{max} \}$. The problem of deciding whether it had been replicated or not can be formulated as a hypothesis testing problem with Null and Alternate hypothesis respectively. Null hypothesis mean V_{max} speed forbidden by system configuration, Alternative hypothesis mean V_{max} speed Increased over the system configuration. If the base station receive alternative hypothesis that node was identified attack Node then the base station.

VI. APPLICATIONS

- Environmental magnitudes
- Gas & particle concentration
- Ambient monitoring
- Air pollution monitoring
- Forest fire detection
- Landslide detection

VII. CONCLUSION

In this paper, we proposed a node confine attack detection scheme using the Sequential Probability Ratio Test (SPRT). We showed the limitations of the benefits that attacker can take from launching node confine attacks when our scheme is employed. We also methodically showed that our scheme detects node confine attacks with a few number of samples while sustaining the false positive and false negative rates below 1%.

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